

Samurai 2nd Edition Errata & Clarifications

August, 2008

Rule Book

4.36 Replace entire case: “A Busho may command only those combat units from his So-taisho’s clan and with the same Clan ID#. In addition, a Busho can command any Teppo and Yumi without a Clan ID# as long as they from his So-taisho’s clan.”

EXAMPLE: At Nagashino, Baba Nobufusa may command only those Takeda clan troops with Clan ID#8 and any Takeda Teppo and Yumi without an ID#.

5.52 #2 Example: Delete "Maeba is Finished,"

6.49 Should read: “RW takes place during the opposing player’s Movement or Advance after combat. The attacking/moving unit may continue to complete its movement in the face of RW.”

6.53 Delete “(but not together)”

7.26 2nd Sentence should read: "Note that being subject to Reaction Fire when leaving a ZOC applies only to movement in the Movement segment; it does not apply to advance after Shock, Retreats, or anything that occurs during the Shock Combat Segment."

9.26 Replace case with: “The Clash of Arms. The Clash of Arms Chart is now consulted to determine under which Shock CRT column the combat will occur (before any adjustments). If there is more than one type of defending unit, the defender chooses which type will be used for determination. If there is more than one attacking unit, the attacker determines the Type he will use.

9.27 #1 Replace 1st Paragraph with:

“1. Determine Position Superiority: If a friendly unit is attacking an enemy through its Flank or Rear (or all defending enemy units are Routed) it is considered Position Superior to the defender. If a single unit is attacking two defending units, the defender chooses which unit to use for Position determination. However, if the attacker is attacking with more than one unit, and such attack is coming from more than one “angle”, the attacker chooses the angle of attack most advantageous to him. In either case, whichever unit the attacker or defender uses to determine Position Superiority must also be used to determine the Shock Column on the Clash of Arms Chart.”

11.62 Example: The table entry and die roll should be both “four” not “five”

Scenario Book

Okehazama

Kurosue River: There are no Cohesion hits for entering a Fordable River hex. A unit is automatically Disrupted on entering a non-Fordable River hex per Note k on the chart.

Mikata-ga-hara

Tokugawa setup, Oda's Troops, Sakuma Clan: The second AS should be a 7-6.

Fourth Kawanakajima

Illustration: The map pictured is that of Okehazama, not Anegawa/Fourth Kawanakajima. The unit deployments are correct.

Sekigahara

Illustration: The dark units are Ishida Mitsunari's "Western Army"

Counters

Tokugawa ST AS 7-7t should be a 3; the back side is correct

The Tokugawa #2 AS 5-6 and Oda #3 AS 4-6 are extra counters

Charts

Card #2 Unit Status Effects Chart

Disrupted Units: 2nd bullet, delete "moved or"

Engaged Units: 3rd bullet should read "even if" with "unless"

Card #3 Terrain Chart

The Cohesion Cost for Teppo/Yumi Changing Facing is 0

Maps

Okehazama

The date of the battle should be May 19, 1560