

Dead of Winter – Errata & Q/A Version 4/16/11

Charts:

Orchards cost 2 movement points for arty, not 1. [Powell, CSW GBACW folder, 7/12/09]

Cedars are blocking terrain [Powell, CSW GBACW folder, 4/11/10]

The counter for Gen. Crittenden gives him an Efficiency rating of "-1." The Union AM sheet shows this as "+1." Can I safely assume that the counter has the right value? **A big minus one (-1)...it wasn't his battle.** [Alsen, CSW GBACW folder 7/21/09]

Dave, you said on CSW that the combined defensive drm (under DoW 21.4) for breastworks in a Cedars hex should be -2. Given the drms on the TEC, should that be -3 instead? **Breastworks plus woods would be -3. The only difference is that instead of -4, breastworks in Cedars should be -3 to incoming fire [and shock]- i.e. the same as normal woods. Yes, this means that building BW in the cedars is less effective, overall, but you do still get the +1 to your own fire, the cohesion effects, and the like.** [Powell email reported by Hudgens, CSW GBACW folder, 8/17/09]

Counters

I'd like to see a rundown [of] which counters are missing from the game. **Pioneer AMs; CSA & USA March; CSA Cav AMs...all easily hand made (as a stopgap).** [Alsen, CSW GBACW folder, 7/21/09]

DoW counter glitches

- the brigade color for Wood (4/2/H) should be green
- 15 Pa (R/Cav) should not have a brigade color
- Smith's battery (3/1/P) is missing the black circle background to the artillery type on the back of the counter.
- Robertson's battery (1/2/P) has an extra disorder label
- 98 Ill (2/5/C) has an extra disorder label.
- 17 Ind (2/5/C) is missing a disorder label.

More Counter glitches [Powell email to Byrne 4/16/11]

Countersheet 1:

- 51. AL PR Dismounted counter's strength should be 2 SP on front & back.

Countersheet 2:

- 5th KY's (RW/2nd Div/3rd Bde) disordered cohesion should be 5.

- 1st OH's (RW/2nd Div/3rd Bde) disordered cohesion should be 6.

- 1. OH Dismounted Cav counter's disordered side should say 7 SP and 5 MP

- 3. OH Dismounted Cav counter disordered side should say 6 SP, and 5 MP

CBOT battery (1/Cav) should be assigned to the Pioneers?

Yes, they should be with the Pioneers. [Powell email to Laubach, forwarded to Byrne 8/22/09]

The battle book says to roll the die when the Random Events AM is picked, and anything other than an 8 or 9 is no event. The Random Events AM has a different set of die roll numbers on it. I think the battle book is right -- at least it seems not to need the numbers on the AM. Am I correct? **The random events process in the rulebook is correct. Ignore the numbers on the counter.** [Powell, CSW GBACW folder, 8/5/09]

Rules

The DoW battlebook allows units to start scenarios under any desired orders. Should units starting Scenario 8 [and by extension others beginning at 0600 on Dec. 31] be allowed to begin the scenario under March Orders? [The question distinguishes such orders from those a formation assumes in the Division Orders Phase.] **March orders are not allowed at start in Scenario 8.** [Powell email reported by Hudgens, CSW GBACW folder, 8/17/09]

4.42 : Who does Morton activate with? I assume since he gets to pull an Efficiency chit that he should have his own AM's? **Should have own AMs...a job for blank counters until we can get some made...As a "Wing Commander" he gets his own Efficiency chit. Use this for the Provost unit also.** [Alsen, CSW GBACW folder, 7/21/09]

4.44 Confederate Cavalry Command : Do we apply both Series Rules 5.23 and 5.26 to the Confederate Cavalry? My take is that Wheeler, as "nominally the overall cavalry commander", in effect acts as both Corps and Division Leader when he's on the map. If he's not on the map, the CSA Cav

Efficiency would then be reduced by just one AM rather than two, even though he has only brigade leader rank. Is that correct?

Correct [Powell email to Byrne 4/16/11]

Regarding the Optional Units (20.4), when using Johnston the Confederate player is supposed to add 1x2, 1x3, and 1x4 to the Efficiency Pool, but in scenarios 4.0 through 9.0 some of these counters are in use and not available to be added. Should new counters be manufactured, or should efficiency counters added until the full set is exhausted? **Only until the full set is in play.** [Powell email to Laubach, forwarded to Byrne 8/22/09]

When using the Crittenden special advance rule, (battlebook 21.2) how are activations using the March AM treated in counting the number of activations spent by left wing divisions in approaching and crossing the river? Can the Federal player count each activation for each division? (i.e. potentially 12 total, assuming all 3 divs are in March and the player doesn't care about the other results) Or instead does one count only each activation for all units under the March AM, i.e. 4 at most? **I should have prohibited Crittenden from using the March AM at start. He just wasn't that speedy, and the Federal player starts with the extra knowledge that Bragg is attacking right off the bat.** [Powell email reported by Hudgens, CSW GBACW folder, 8/17/09]

Is the VP hex 2930 (in the midst of nowhere) correct? Should it be hex 2920 (adjacent to a bridge and on a crossroad)?

D2920 is correct [Powell email to Byrne 4/16/11]

Scenario 1.0

The Shock and Awe rules are misnumbered. The introductory paragraph is listed as rule 1, so that rule No. 2, which refers to No.3 should actually refer to No. 4. The rules are listed correctly, however, in scenario 8.0. (And I don't think the last rule, about Rosecrans moving, even belongs in scenario 1.0, as he's not present.) And the Confederate Cavalry efficiency is listed as -3. I realize the cavalry wasn't particularly effective in this campaign, but I assume that means an efficiency of 3 for this scenario.

Yes, efficiency should be 3 [Powell, CSW GBACW folder, 7/30/09]

Should the 79th IL (2/2/RW) deploy with their brigade? **Use the setup for 79th IL from Scenario 8.** [Hudgens, CSW GBACW folder, 8/4/09; confirmed by Powell, CSW GBACW folder, 8/5/09]

Scenario 2.0

Is Semple's battery (4/2/H) in play? **Semple's battery spends the 31st attached to Hanson's brigade of Breckenridge. Also applies to Scenario 8.** [Hudgens, CSW GBACW folder, 8/4/09; confirmed by Powell, CSW GBACW folder, 8/5/09]

Scenario 3.0

Should 8 KY (3/3/LW) be included with 51 OH in hex B2325 like in 6.0? **Yes** [Powell email to Laubach, forwarded to Byrne 8/22/09]

Should 9 MS SS be included in the list of units for 2/2/P (sets up within 2 hexes of B1937)? Scenario 6.0 lists only 2/2/P, not the individual units. Consequently, it seems reasonable to assume 9. MS SS should be included in both 6.0 and 3.0.

9th MS SS should be in the 3.0 set up, and in the 6.0 as well. [Powell email to Byrne, 11/16/09]

Revised current strengths for 3/LW, including 8. KY [Powell email to Byrne, 9/22/09]

79 IN (5) - 2 losses
9 KY - no losses
11 KY (5) - 1 loss
19 OH (3) - 2 losses

44 IN (4) - 2 losses
86 IN (3) - 4 losses
13 OH (2) - 3 losses
59 OH (4) - 2 losses

35 IN full strength
8 KY full strength
21 KY full strength

51 OH full strength
99 OH full strength

Here are the [missing parts of the] set ups. They basically correspond to those on map B found in Scen 6.0.

Left Wing

B1723 - Crittenden

B1324 - Negley/2/C (attached to Left Wing)

within one hex of B1125 - 2/2/C 69 OH (5) 19 IL (6) 18 OH (6) 11 MI (6)
M,1 OH Bty (3)

within one hex of B1323 - 3/2/C 21 OH (9) 78 PA (7) 37 IN (6) 74 OH (5) B
KY Bty (2) G 1 OH Bty (2)

1/LW (only 2/1/LW in play, considered out of command)

B1030 - B: Wagner/2/1/LW, 15 IN (5), 10 IN Bty

B1029 - 97 OH (8), 57 IN (5)

B1129 - 40 IN (6), 26 PA Bty/1/3/LW

B1424 - Palmer/2/LW

B1428 - B: Cruft/1/2/LW, 90 OH (3), 2 KY (4)

B1427 - B: 31 IN (3) 1 KY (5)

B1328 - B: Hazen/2/2/LW, 110 IL (6), 6 KY (4)

B1229 - B: 9 IN (5) 41, OH (5)

B2020 - Gross/3/2/LW, 24 OH (4)

B1820 - 84 IL (4)

B2219 - 23 KY (5)

B2018 - 36 IN (6)

B1818 - 6 OH (2)

Scenario 5.0

Waters' battery (3/1/H) is supposed to deploy in B1148, but Waters' battery is 4/2/P; Wright's battery is 3/1/H. **This should be Wright, not Waters** [Powell email to Laubach, forwarded to Byrne 8/22/09]

Scenario 6.0

6 WI Bty (1/1/RW, A3318) should be 5 WI Bty

21 OH (1/3/C, A3627) should be 31 OH

7 OH (2/1/LW, B1029) should be 97 OH

67 IN (2/1/LW, B1029) should be 57 IN

5 IN (3/3/LW, B2524) should be 35 IN

6 MS (5/1/H, B1242) should be 8 MS.

[No confirmation from the designer or developer, but none seems to be needed]

8 WI Bty (3/1/RW, A3619) is supposed to have a reduced strength of 5 guns, but starts out with 4 guns. **This should be 3 guns** [Powell email to Laubach, forwarded to Byrne 8/22/09]

12 KY (1/3/C) is not in play? **This is correct.** [Powell email to Laubach, forwarded to Byrne 8/22/09]

79 PA (3/1/C, A4029) is supposed to have a reduced strength of 8, but starts with 8. **This is correct. They only lost 16 men in the battle.** [Powell email to Laubach, forwarded to Byrne 8/22/09]

The deployment hex for 42 IN and 3 OH (2/1/C) is not listed. **They should all be in hex A4231 with the 15th KY** [Powell email to Laubach, forwarded to Byrne 8/22/09]

8 KY (3/3/LW) is not in play? **They are in play and stacked with 51 OH in B2325** [Powell email to Laubach, forwarded to Byrne 8/22/09; Powell email to Byrne, 9/22/09]

Use the current strengths in Scenario 3.0 for 2/2/P [Powell email to Laubach]. Those current strengths are:

44 MS (6)
41 MS (3)
7 MS (7)
9 MS (6)
10 MS (5)

Revised current strengths for 3/LW (including 8. KY) [Powell email to Byrne, 9/22/09]

79 IN (5) - 2 losses
9 KY - no losses
11 KY (5) - 1 loss
19 OH (3) - 2 losses

44 IN (4) - 2 losses
86 IN (3) - 4 losses
13 OH (2) - 3 losses
59 OH (4) - 2 losses

35 IN full strength
8 KY full strength
21 KY full strength
51 OH full strength
99 OH full strength

Scenario 7.0

4/2/P is supposed to deploy within 1 hex of C1704. Should that be D1704?
Yes [Powell email to Laubach, forwarded to Byrne 8/23/09]

Scenario 8.0

Should Wheeler and Morton have an initial Efficiency Rating or do they draw an EM? **Wheeler should be 3, Morton should be 1** [Powell, CSW GBACW folder, 7/30/09]

What is the Efficiency for the Union Cavalry?
Same as the other troops: - 1 [Powell email to Byrne 4/16/11]

1, 89 IL (1/2/RW, C2916) should be 89 IL.

8 KY Bty (3/2/C, B1141) should be B KY Bty.
Moses Bty (1/2/H, B3843) should be 2/1/H.

Scenario 10.0

Rosecrans arrives at 1500, December 29, at hex A1025. This is a fixed arrival, not variable.

Increased efficiency of Crittenden: Prior to Rosecrans' arrival, Crittenden should be considered "in command" with regard to Rosecrans, and his Corps Efficiency may be adjusted by Rosecrans' Efficiency rating, as per series rule 5.22, even though Rosecrans is not actually present. This condition ends when Rosecrans enters play at 1500 hours.

(Design note: Rosecrans traveled with Thomas' XIV Corps, but as the army neared Murfreesboro, he was in regular contact with Crittenden; this rule reflects that condition. Once Rosecrans enters play, of course, the Union player can decide how best to use his Army commander's talents.) [Powell email to Byrne, 4/25/10; Alsen confirming email to Byrne, 5/9/10]

The 3/Cav union reinforcement should actually be the 3/Cav Rebel reinforcement, but they may only enter at C1019 and must use march orders. [Alsen, CSW GBACW folder, 9/20/09]